

# RECORDING TIME TABLE IN **FIELD** MODE

	Fields per second													
HD Space (GB)	60	30	20	15	12	10	8.6	7.5	6	5	4	3	2	1
<b>40</b>	9.6	19.2	28.8	38.4	48	57.6	67.2	76.8	96	115.2	144	192	288	576
<b>80</b>	19.2	38.4	57.6	76.8	96	115.2	134.4	153.6	192	230.4	288	384	576	1152
<b>120</b>	28.8	57.6	86.4	115.2	144	172.8	201.6	230.4	288	345.6	432	576	864	1728
<b>160</b>	38.4	76.8	115.2	153.6	192	230.4	268.8	307.2	384	460.8	576	768	1152	2304
<b>240</b>	57.6	115.2	172.8	230.4	288	345.6	403.2	460.8	576	691.2	864	1152	1728	3456
<b>320</b>	76.8	153.6	230.4	307.2	384	460.8	537.6	614.4	768	921.6	1152	1536	2304	4608
<b>480</b>	115.2	230.4	345.6	460.8	576	691.2	806.4	921.6	1152	1382	1728	2304	3456	6912
<b>600</b>	144	288	432	576	720	864	1008	1152	1440	1728	2160	2880	4320	8640

**Times are in HOURS**

	Fields per second													
HD Space (GB)	60	30	20	15	12	10	8.6	7.5	6	5	4	3	2	1
<b>40</b>	9.6H	19.2H	1.2D	1.6D	2D	2.4D	2.8D	3.2D	4D	4.8D	6D	8D	12D	24D
<b>80</b>	19.2H	1.6D	2.4D	3.2D	4D	4.8D	5.6D	6.4D	8D	9.6D	12D	16D	24D	48D
<b>120</b>	1.2D	2.4D	3.6D	4.8D	6D	7.2D	8.4D	9.6D	12D	14.4D	18D	24D	36D	72D
<b>160</b>	1.6D	3.2D	4.8D	6.4D	8D	9.6D	11.2D	12.8D	16D	19.2D	24D	32D	48D	96D
<b>240</b>	2.4D	4.8D	7.2D	9.6D	12D	14.4D	16.8D	19.2D	24D	28.8D	36D	48D	72D	144D
<b>320</b>	3.2D	6.4D	9.6D	12.8D	16D	19.2D	22.4D	25.6D	32D	38.4D	48D	64D	96D	192D
<b>480</b>	4.8D	9.6D	14.4D	19.2D	24D	28.8D	33.6D	38.4D	48D	57.6D	72D	96D	144D	288D
<b>600</b>	6D	12D	18D	24D	30D	36D	42D	48D	60D	72D	90D	120D	180D	360D

**Times are in DAYS**

**Notes:**

These times are at WORST CASE scenario, in real life the actual recording times will be slightly longer.

These times are at FULL CAPACITY. Color or B/W cameras, amount of movement, etc will all affect recording times slightly.

Frame Rates are those for FIELD view. Quad view is less quality in full screen playback, but quad frame rates are 2x field view.

Quad mode recording consumes roughly 15% more hard drive space than field mode recording, but provides for 2x field view frame rates.

To conserve hard disk space, try using motion or timed recordings. If longer recording times are desirable you must drop total frame rates, increase hard drive capacity, or combination of both.